



# Achieving Architectural Control via Language Support for Capabilities

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# Do You Control Your Architecture?

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- ***Architectural Control*** [AOPL14] is the ability of the software architect to:
  - **Specify** architectural constraints sufficient to ensure system properties
  - **Enforce** those constraints as the system is built and evolved
- Distributed system example:



- Is the architecture followed consistently in the system?
  - Does the implementation always use SSL?
  - Does the implementation add any hidden connections?
  - Does the client access the disk, or is it stateless (as shown)?

# Architectural Control is Hard

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- Distributed system example in Java



- In Java code, is SSL used consistently? Are there other connections?
    - Does dynamically loaded code use the network?
    - What about third party libraries, or native code?
  - Many architectural properties similarly depend on use of resources
    - Network, storage, etc. – if the OS controls it, the architect may want to also
  - Today constraints are enforced (imperfectly) via software process
    - Each developer must know and follow the architectural rules during evolution
    - Assuring third-party code is difficult
      - Sandboxing is one possible technique – but difficult and error-prone in practice
- [CMD+15]

# A Vision: Own Your Architecture

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## 1. Resource architecture

- A specification of which modules can use key resources
  - Example: only the Middleware module can use the network
- Resources include I/O and global state, but additional resources can be defined
- Enforced by built-in language mechanisms

Capabilities [DV66]

## 2. Delegate enforcement of properties

- Owners of modules that access the relevant resource
  - Example: the architect discusses important communication invariants with the middleware lead, and important storage invariants with the database lead

## 3. Keep architecture under version control

- Architect approves all changes
  - Example: if a developer requests access to the network, the architect can approve—or more likely, tell the developer to use the existing middleware library

# Capability-Based Resource Control

Is **owning** the architecture sufficient to **control it**?

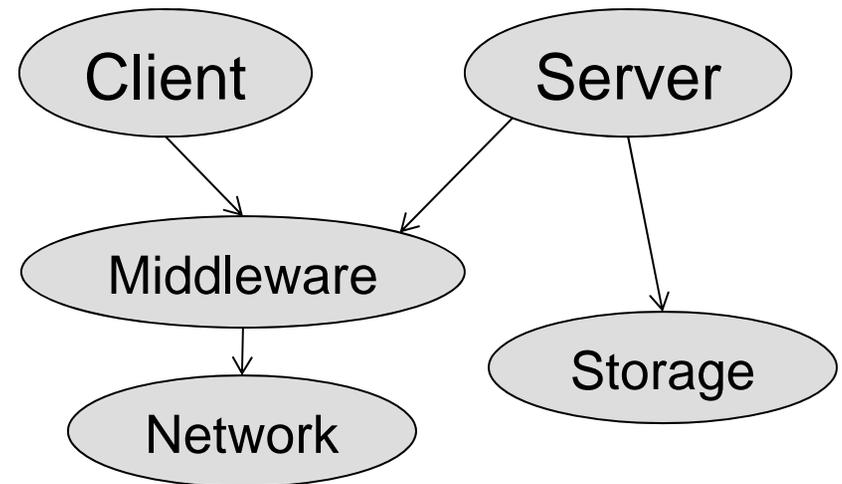


- What if the Client opens other, unsecured, connections?

## Conceptual Architecture [SG94]

Solution: resources as **capabilities**

- Capability: an unforgeable token controlling access to a resource [DV66]
- No ambient capabilities
  - By default, Client and Server have no network capability
- Capability delegation
  - Explicitly pass capabilities to modules, such as Middleware, that need them



## Capability/Object Structure

# Capability-Safe Languages [Mil06]

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- A language in which an object can only get a capability if it is explicitly given one
- Restrictions
  - No ambient authority – resources unavailable without a capability
    - E.g. cannot simply import java.io.\* and then open a file
  - No global mutable state – would allow anyone to get/put capabilities
    - Global variables are OK if they hold transitively immutable values
  - Prior work: E, Joe-E, ...

# Capability-Safe Languages

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- A language in which an object can only get a capability if it is explicitly given one
- Our research
  - A way to achieve architectural control via capabilities (outlined above)
    - Future work: validation, extension to IDEs and other tools
  - A capability-safe **module system**
    - Reconciles conveniences of typical module systems with capability safety
  - A **formalization** of capabilities in the presence of mutable state
    - Clarifies the role of mutable state in capability safety
  - A refined, **non-transitive notion of authority**
    - Supports informal reasoning about capability restriction
    - Future work: formalize this reasoning
  - Design principles for **capability-safe type systems** and **reflection**
    - Prior work focused on dynamically typed languages (E) or adapting existing designs (Joe-E)

# Capability-Safe Module System

```
1 module Lists ←
2   type List
3   ...
4   def create():List
5     ...
6
7 resource module UserInfo
8   import Lists ←
9   var name: String = 'EMPTY'
10  def init(uName : String) : Unit
11    name := uName
12    var actionHistory : Lists.List = Lists.create()
13    ...
14  def getName() : String = name
15  ...
16
17
18 resource module DocumentLock
19   require SigUserInfo as uInfo ←
20   def sign() : Boolean =
21     var signee : String = uInfo.getName()
22     ...
23   ...
24
25 resource module Main
26   instantiate UserInfo() as uInfo ←
27   instantiate DocumentLock(uInfo) as docLock
28   ... // client code
```

Resource modules capture state or I/O;  
Pure modules don't

Pure modules can be imported freely;  
Resource modules must be required  
parameters of the client module

A resource module can be instantiated,  
passing in parameters (if any)  
(cf. ML, Units, Newspeak, etc.)

# Capability-Safe Module System

---

```
1  module Lists
2    type List
3    ...
4    def create():List
5    ...
6
7  resource module UserInfo
8    import Lists
9    var name : String = 'EMPTY'
10   def init(uName : String) : Unit
11     name := uName
12     var actionHistory : Lists.List = Lists.create()
13     ...
14   def getName() : String = name
15   ...
16
17
18 resource module DocumentLeaf
```

```
10  def init(uName : String) : Unit
11      name := uName
12      var actionHistory : Lists.List = Lists.create() -
13      ...
14  def getName() : String = name
15      ...
16
17
18  resource module DocumentLock
19      require SigUserInfo as uInfo
20      def sign() : Boolean =
21          var signee : String = uInfo.getName()
22          ...
23      ...
24
25  resource module Main
26      instantiate UserInfo() as uInfo
27      instantiate DocumentLock(uInfo) as docLock
28      ... // client code
```

# I/O Capabilities

---

```
resource module Main
```

```
  require FFI
```

```
  instantiate FileIO(FFI)
```

```
  instantiate Logger(FileIO)
```

```
  instantiate Client(Logger)
```

The OS passes a foreign function interface (FFI) capability to Main

The FFI capability is used to instantiate the I/O module

We can restrict the FileIO capability by implementing a logging facility on top of it

The Client can write information to the log, but assuming Logger is implemented securely, it cannot do any other File I/O.

Note: the security of Logger can be verified simply by inspecting the Logger type!

# Capability-Safe Modules: Discussion

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- Resource modules are like Newspeak, or Units
  - Can only be instantiated or passed as parameters
  - Syntax as convenient as Java import from within a module
  - Slightly less convenient for clients that must instantiate/pass resource modules—but permits more reasoning in exchange
- Pure modules are unrestricted, as in Java
  - Hopefully lower cost overall relative to Newspeak/Units
- Main can require the foreign function interface (FFI)
  - It then passes the FFI capability to I/O modules
  - Shortcut: also OK for main to require modules that take only the FFI as a parameter

# Demo

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# A Capability-Safe Object Calculus

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$e ::= x$	$d ::= \text{def } m(x : \tau) : \tau = e$
$\text{new}_s(x \Rightarrow \bar{d})$	$\text{var } f : \tau = x$
$e.m(e)$	$\tau ::= \{\bar{\sigma}\}_s$
$e.f$	$\sigma ::= \text{def } m : \tau \rightarrow \tau$
$e.f = e$	$\text{var } f : \tau$
$\text{bind } x = e \text{ in } e$	

$s ::= \text{stateful} \mid \text{pure}$

- Calculus includes objects, methods, mutable fields
- Structural object types
  - **stateful** (have mutable fields/capture state) or **pure**
  - A **stateful** type is a supertype of the equivalent **pure** type
- A **bind** construct for module translation
  - restricts the environment of the second expression to contain only the variable  $x$  – cf. Scala’s Spores [MHO14]

# A Capability-Safe Object Calculus

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$$\Gamma_{stateful} = \{x : \{\bar{\sigma}\}_{stateful} \mid x : \{\bar{\sigma}\}_{stateful} \in \Gamma\}$$

$$\frac{\Gamma_{pure} = \Gamma \setminus \Gamma_{stateful} \quad \Gamma_{pure}, y : \tau_1 \mid \Sigma \vdash^z e : \tau_2}{\Gamma \mid \Sigma \vdash_{pure} \text{def } m(y : \tau_1) : \tau_2 = e : \text{def } m : \tau_1 \rightarrow \tau_2} \text{ (DT-DEFPURE)}$$

$$\frac{\Gamma, x : \tau_1 \mid \Sigma \vdash^z e : \tau_2}{\Gamma \mid \Sigma \vdash_{stateful}^z \text{def } m(x : \tau_1) : \tau_2 = e : \text{def } m : \tau_1 \rightarrow \tau_2} \text{ (DT-DEFSTATEFUL)}$$

$$\frac{\Gamma \mid \Sigma \vdash^z x : \tau}{\Gamma \mid \Sigma \vdash_{stateful}^z \text{var } f : \tau = x : \text{var } f : \tau} \text{ (DT-VARX)}$$

- Key rule DT-DEFPURE removes `stateful` variables from the context when checking a `pure` method
- DT-VARX is only valid in `stateful` objects

# Translating Modules to the Calculus

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```
resource module Main
  require FFI
  instantiate FileIO(FFI)
  instantiate Logger(FileIO)
  instantiate Client(Logger)
  ...
```

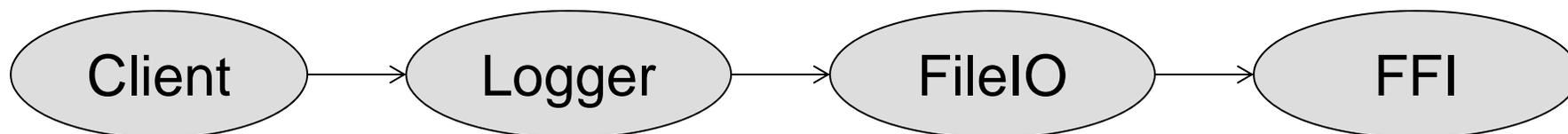
```
def Main(ffl:FFI):Tmain
  bind
    ffi = ffi
    FileIO = FileIO
    Logger = Logger
    Client = Client
  in let
    fio = FileIO(ffi)
    log = Logger(fio)
    client = Client(log)
  in ...
```

- Modules with require become functions (cf. functors)
- bind is used to bind only the imported modules
- instantiate appropriate modules by applying functions

*Note: some details simplified for presentation*

# The Nature of Authority

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- What is the authority of Client?
  - given reasonable implementations of Logger/FileIO abstractions
- Prior work's answer: Logger, FileIO, and FFI
- But we argue that Client can only log
  - It cannot do arbitrary File I/O, let alone call arbitrary foreign functions
  - Authority should be viewed as non-transitive
    - There is File IO going on, but it is being done by the Logger
    - Client's authority is only to Logger, unless/until Logger returns a FileIO reference to the Client
  - Enables reasoning about *authority restriction*
    - Logger restricts the FileIO capability to only support logging
    - Future work: additional type system support for this

# Authority Safety

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- Definition of Authority: the objects I can access directly
  - In my fields
  - Captured in the scope of my methods
- Theorem [Authority Safety]: the authority of an object  $o$  increases (by adding an object  $v$ ) only when:
  - $o$  creates a new object value  $v$
  - A method of  $o$  is invoked, passing an argument value  $v$
  - A method that  $o$  invoked returns, returning a value  $v$
- Practical consequence:
  - Can reason about an object's authority via calls to its interface
  - **Modules are objects**, so this applies to modules, too
    - Nothing special is needed to handle **dynamically loaded modules**

# Type Tests and Capability Safety

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```
class BaseLogger
  def log(s:String)
```

```
class ExposedLogger
  extends BaseLogger
  def getLogFile():File
```

```
if (log instanceof ExposedLogger)
  ((ExposedLogger) log).getLogFile().delete()
```

- Would like interface to restrict operations we can perform
  - But downcasts are a problem
- Wyvern's design
  - Structural types: no downcasts possible
  - Datatypes: fixed set of subtypes
    - Pattern matching is OK – can enumerate all possibilities
  - Open tagged types [LASP15]
    - Also allow pattern matching downcasts
    - Lose reasoning about interface—but only when this construct is used
    - Contrast Java – every non-**final** type is open and tagged

# Capability-Safe Reflection

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```
val m:ObjectMirror = reflect(baseLogger)
val log:ObjectMirror = m.invoke("getLogFile")
log.invoke("delete")
```

- Reflection can potentially violate capability safety
  - Above: can invoke hidden method on baseLogger
- Safe reflection in Wyvern – universally available
  - Only provides access to methods visible when the mirror was obtained
  - Can't do anything with reflection that you can't do without it
  - A reflection capability can be restricted to a narrower type
- Unsafe reflection also provided
  - Access all members – useful for debugging
  - This reflection is available only as a resource module
    - Thus subject to the architectural control mechanisms described above

# Capability-Based Architectural Control

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How can I enforce key architecture properties?

- **Own your architecture**
  - Architecture specification under source control
  - Use capabilities to delegate resource access in a limited way
- **Use a capability-safe language**
  - Treat resource modules as capabilities – distinct in type system
  - Non-transitive authority for capability restriction
  - Design of type tests and reflection enhances type-based reasoning

Coming your way soon as part of the Wyvern project

- Thanks: NSA Lablet, DARPA BRASS program

